

**** MUST BE AT COUNCIL OFFICE FOUR WEEKS PRIOR TO YOUR ARRIVAL AT CAMP, ONCE ALL FEES ARE PAID IN FULL****

MERIT BADGE CLASSES	1	2	3	4	5	Free Time	Evening
Archery Merit Badge	X	X		X	X		
Art Merit Badge		Y		Y		Y	
Astronomy Merit Badge		Y					
Basketry Merit Badge	Y					Y	
Bird Study Merit Badge		Y					
Canoeing Merit Badge	X	X					
Climbing Merit Badge	Y	Y	Y				
Emergency Preparedness Merit Badge	Y		Y				
First Aid Merit Badge		Y		Y			
Fire Safety Merit Badge			Y	Y			
Forestry Merit Badge					Y		
Geology Merit Badge	Y						
Horsemanship Merit Badge	X	X		X	X		
Indian Lore Merit Badge		Y					
Insect Study Merit Badge				Y			
Leatherwork Merit Badge	Y		Y				
Lifesaving Merit Badge	X	X		X	X		
Metalwork Merit Badge			Y		Y	Y	
Orienteering Merit Badge			Y				
Photography Merit Badge		Y	Y				
Pioneering Merit Badge	Y						
Pottery Merit Badge	Y			Y		Y	
Public Health Merit Badge	Y			Y			
Reptile & Amphibian Study Merit Badge			Y				
Rifle Shooting Merit Badge	X	X		X	X		
Rowing Merit Badge				X	X		
Safety Merit Badge	Y		Y				
Sculpture Merit Badge					Y	Y	
Shotgun Shooting Merit Badge			Y	Y	Y		
Soil & Water Conservation Merit Badge			Y				
Swimming Merit Badge		Y	Y	Y	Y		
Veterinary Medicine Merit Badge			Y	Y			
Weather Merit Badge					Y		
Wilderness Survival Merit Badge				Y			
Woodcarving Merit Badge					Y	Y	
Y = One Period Class X = Two Period Class	Z = Three Period Class						

MERIT BADGES WITH PRE-REQUISITES*	1	2	3	4	5	Pre-Requisites
Animal Science Merit Badge*		Y	Y			#1, #4
Communications Merit Badge*				Y	Y	#5
Composite Merit Badge*	Y	Y	Y			#4
Crime Prevention Merit Badge*		Y			Y	#7
Cycling Merit Badge*	X	X		X	X	#8, #9
Environmental Science Merit Badge*		X		X		#3e
Fishing Merit Badge*	Y		Y			#9
Fish & Wildlife Management Merit Badge*					Y	#5, #7
Mammals Merit Badge*				Y		#4
Nature Merit badge*	Y					#4
Pulp and Paper Merit Badge*				Y		#7
Reptile & Amphibian Study Merit Badge*			Y			#8

ADDITIONAL ACTIVITIES	1	2	3	4	5	Free Time
B.S.A. Lifeguard	ALL DAY PARTICIPATION REQUIRED					
C.O.P.E.	Z	Z	Z			
Instructional Swim	Y					
John Wayne Outpost						THURSDAY
Kayaking			Y			Y
Native American Outpost						WEDNESDAY
Pathfinder Program	Five Periods Long					
Rough Rider's Horseback Overnighter						MON., TUES. & THURS.
Snorkeling B.S.A.			Y			
FREE TIME						
Archery						Y
Art						Y
Basketry						Y
Climbing				Y	Y	Y
Composite						Y
Finger Printing						Y
Indian Lore						Y
Kayaking						Y
Metalwork						Y
Pottery						Y
Rifle Shooting						Y
Sculpture						Y
Swimming						Y
Woodcarving						Y

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